

Opening Rally Script – Day 1: “Brilliance”

Theme Introduction + Waypoint 1 (subtly woven in)

Cast of Characters

Main Speaking Roles:

- **Bryce** – Unsure about camping, humorous, on a journey of belonging
- **Markie** – Confident, kind friend who believes in Bryce
- **Ranger Mark** – Wise, warm-hearted camp leader
- **Chris** – Comic relief, speaks truth, but gets laughs

Background/Ensemble (Non-Speaking in this Script):

- **Genevieve** – Worship team, around the fire, joins group reactions
 - **Harvest** – Worship team, fully in the camp scene, sings during worship
 - **Lainey** – Worship team, interactive background camper
 - **Stephanie** – Recreation/worship team, joins background action and cheering
 - **Anna Beth** – Recreation/worship team, expressive and supportive camper
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Pre-Show Atmosphere (5:40–6:00 PM)

Stage Set:

- Campfire center stage (realistic fake fire or lighting effect)
- Logs/stools/rocks around the fire for sitting
- Background scenery to evoke a night at camp

Sounds:

- Ambient forest sounds (crickets, distant owl, soft breeze)
- Gentle fire crackle

Lighting:

- Warm campfire glow on the cast
- House lights dimmed but not fully down

Action:

- Bryce, Markie, Chris, Ranger Mark, Genevieve, Harvest, Lainey, Stephanie, and Anna Beth are all “living at camp.”
- They’re chatting, laughing, roasting marshmallows, passing snacks, warming hands, joking around.
- No music or announcements—just immersive, natural action
- Actors stay in character, animated but relaxed.
- Worship team members hum or quietly rehearse a song now and then, adding realism.

Scene Begins (6:00 PM)

[Main room lights dim slightly more. Subtle spotlight shifts to Bryce moving to the front-left of the stage.]

[Bryce holds up his phone, pacing slightly, trying to find a signal.]

Bryce:

(grumbling) Come on... just one bar. Just *one*!

[Markie walks over casually from the fire, leaving others laughing behind.]

Markie:

Hey, Bryce... what are you doing? Everything okay?

Bryce:

(hiding his phone)

Yeah! Yeah. Everything's fine.

Markie:

Are you sure? You looked like you were trying to contact outer space.

Bryce:

(sighs)

I was just trying to call my parents. I don't know, I just feel kinda... out of place. Like I wasn't made for this camping thing.

Markie:

What?! No way. I invited you here because I *knew* you'd love it. Camp is amazing. Everyone belongs here—even you.

Bryce:

I don't know. I'm more of a "play video games" kind of guy. A "watch movies in my pajamas" kind of guy. A "sleep till three in the afternoon" kind of guy.

Markie:

(laughs)

Okay, sure. But honestly? You're doing great. This is your first camp, and you're crushing it!

Bryce:

Really? I got lost yesterday.

Markie:

That happens to *everyone*.

Bryce:

You had to call *search and rescue*.

Markie:

Okay, okay. So maybe it was *a little* dramatic. But we found you before dinner, didn't we?

Bryce:

And what about last night? When I accidentally burned down my tent?

Markie:

(casually)

Look, everybody has at least one freak fire accident. Yours was just... very efficient.

Bryce:

You're just trying to make me feel better.

Markie:

I'm trying to tell you the truth. You belong here. You've got something special in you—I can see it.

Come on. Let's go back. I think Ranger Mark's about to say something.

Campfire Circle – Everyone Regathers

[They return to the fire. Genevieve, Harvest, Lainey, Stephanie, and Anna Beth are seated nearby, smiling and engaged. Some give Bryce a supportive smile or high-five as he sits.]

Ranger Mark:

Camp RidgeKids! What a day! I'm so proud of how everyone's doing. I hope you're loving this experience as much as I am.

Now—before we go any further—let's all remember the number one rule of camp...

All (together):

DON'T FEED THE BEARS!

Chris (loudly):

NO FARTING IN THE TENTS!

[Laughter from the whole group. Genevieve and Lainey nudge each other, laughing. Ranger Mark chuckles.]

Ranger Mark:

That too, Chris. That too.

But seriously—pack up your food at night. This is wild country. Let's not attract any... *uninvited guests*.

Tomorrow's Hike Reveal

Ranger Mark:

Now—big news. Tomorrow is our *EPIC* hike. Ten miles. Waterfalls. Giant trees. Birds singing. The view at the end? Totally life-changing.

Chris:

Who's leading the hike?

Ranger Mark:

I'm glad you asked.

I've been thinking... and I think the best person to lead us tomorrow is...

Bryce.

[Gasps and nods from around the fire. Anna Beth claps. Stephanie fist-bumps someone.]

Chris:

Wait... Bryce? Didn't we just say something about search and rescue?

Ranger Mark:

(grinning)

Yep. And that's exactly why. Because sometimes when you've been through something hard—you're *ready* to lead.

I believe in Bryce.

Bryce (nervously):

Are you... sure? I mean, what if I get lost again?

Markie:

You won't. You've got what it takes.

Ranger Mark:

You were *made* to lead. You've got something in you. I think we're going to see something brilliant.

[Campers around the fire cheer. Someone pats Bryce on the shoulder. He smiles—still unsure, but hopeful.]

Transition to Worship

Ranger Mark:

But before we start packing trail mix and water bottles...

Let's do what campers do best.

Let's SING around the campfire!

Are you ready?

All Campers (big cheer):

YEAHHH!!

[Genevieve, Harvest, and Lainey stand and move to the front of the stage. Stephanie and Anna Beth join from the side with energy. Music starts. Campfire dims slightly to focus stage lighting on worship leaders.]

Worship Set Begins

- “Alive”
- “At the Top of My Lungs”

Game Time Beach Ball Rally

Cast of Characters

- **Chris** – Game Master (funny, loud, a little dramatic)
- **Annabeth** – Team Captain, high energy and full of excitement
- **Stephanie** – Team Captain, equally high energy and super competitive
- **(Background Ensemble)** – All other cast still present, cheering from the sides or among campers

After Worship Transition

[Worship ends, music fades into light instrumental or campfire sounds briefly. Chris rushes forward with exaggerated excitement.]

Chris:

WHOOOOO!! That was awesome!

Can we give it up one more time for our worship team?!

(wait for cheers)

All right, RidgeKids campers—guess what time it is?!

(waits dramatically)

It's **GAME TIME!!**

[Annabeth and Stephanie run up from either side, waving arms, high-fiving kids in the front row, full of hype.]

Introducing Teams

Chris:

Now here's how this works—we're splitting this whole room into TWO epic teams.

[Gestures to the room dramatically.]

This side over here (**points to stage left**)—you are on **TEAM STEPHANIE!**

(Stephanie runs to her side, pumping fists)

Let me hear you, Team Stephanie!!

Stephanie:

(cheering)

YEAH! Let me hear it LOUDER! You're the *best* team in this room!

Chris:

And this side over here (**points to stage right**)—you are on **TEAM ANNA BETH!**

(Anna Beth hypes up her side, running along the edge of her section)

Let me hear you, Team Anna Beth!

Annabeth:

(shouting)

We're unstoppable! Let's bring the noise! WE! WILL! WIN!

Chris:

Now—if you're sitting in the *middle section*, here's how it works:

The three seats on the **left side** of center—you're with **Stephanie**.

The three seats on the **right side** of center—you're with **Anna Beth**.

Everyone got it? Look to your left... look to your right... choose your allegiance carefully! (Just kidding, it's already chosen.)

Explaining the Game: Beach Ball Rally

Chris:

All right, here's how the game works.

In just a few seconds... we're going to *dump a WHOLE BUNCH* of beach balls into the room.

And when we say **GO**, you'll have **30 seconds** to hit those beach balls to the **other side** of the room.

Your goal?

Have the FEWEST beach balls on your side when the time runs out.

If you have balls on your side at the end? That's bad news. So keep them flying!

When I say **STOP**, everyone FREEZE—hands down. Don't move. We're going to count how many balls are left on each side.

The side with the least wins the round!

Stephanie and Anna Beth—are your teams ready?!

Stephanie:

Team Stephanie—ARE YOU READY TO DOMINATE?!

Annabeth:

Team Anna Beth—we're gonna fly those beach balls into next week! WHO'S WITH ME?!

Game Begins

Chris:

Let's pump the music—drop the beach balls—and GET READY!

Everyone on your feet!!

[Energetic music plays. Beach balls are dumped across the room by volunteers. Kids scream and laugh.]

Chris (yelling over music):

READY... SET... GO!!!

[30 seconds of chaos—Stephanie and Anna Beth yell encouragement, dance, high-five kids, and hype up their sides.]

Chris (yelling):

3... 2... 1... **STOP!** Hands down! Don't touch the beach balls!

[Volunteers quickly count the beach balls on each side. Chris announces the winner.]

Chris:

And the winner of Round One is... **(Team Name)!!**

[Cheers! Anna Beth or Stephanie reacts dramatically. Then repeat for another round.]

Repeat Rounds (as time allows)

- **Chris** keeps up high energy, changing up intros between rounds

- **Anna Beth and Stephanie** get sillier each time (chanting, leading cheers, doing goofy team dances)
- Option to declare a final winner if time allows

Camp Rules, Memory Verse, & Dismissal

Cast of Characters

- **Kenny** – Camp Director, warm, clear, and encouraging
 - **Marky** – Supportive co-host: friendly, engaging, occasionally funny, but not goofy
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Welcome

[Game music fades out. Kenny walks center stage, still smiling. Marky joins from the side.]

Kenny:

All right! That was awesome! You all brought the energy!

Now before we jump into the rest of the night—I just want to officially say:

Welcome to Camp RidgeKids!

Marky:

We're so glad you're here. It's going to be an incredible week.

Kenny:

Totally. You're going to play games, make stuff, eat great food, and have a ton of fun.

But more than that, we're going to learn some really important things—

About ourselves...

About each other...

And about **God**, who made you, loves you, and has a plan for your life.

Marky:

This week really matters. You matter. And we're here for something special.

Camp Rules

Kenny:

Let's make sure we all stay safe and have fun by following **just three rules**. They're simple, but they're important.

Rule 1: Respect Your Leaders

Kenny:

Rule number one: **Respect your leaders**.

That means listening when they talk, doing your best to follow directions, and treating them kindly.

Marky:

They're here to help you, guide you, and make sure camp is awesome for *everyone*.

Rule 2: Respect Each Other

Kenny:

Rule number two: **Respect each other**.

Be kind. Use encouraging words. Keep your hands to yourself. Treat others how *you'd* want to be treated.

Marky:

We're one big camp family this week. And families look out for each other.

Rule 3: Respect Our Camp

Kenny:

Rule number three: **Respect our camp**.

That means take care of the space, the supplies, and the church. We want to leave it better than we found it.

Marky:

And if you spill something or break something—just let a leader know. We're all on the same team here.

Consequences

Kenny:

Now, if someone breaks one of these rules, here's what's going to happen:

- **First time?** You get a **warning**.
- **Second time?** You'll have to **miss the next activity** and take a break.
- **Third time?** We'll need to **call your parent** and talk things through.

Marky:

Nobody wants that. And honestly, we believe you can do better. You're capable of so much good.

Kenny:

We believe this camp is important, and we want every single one of you to be part of it. So, can we all agree to the rules?

Group Agreement

Kenny:

Let's all stand up together—on your feet!

[Leaders help prompt everyone to stand.]

Kenny:

If you're ready to be part of the best camp ever, say it with us loud and clear:

Kenny & Marky (together):

"I AGREE TO THE RULES!"

All Campers:

"I AGREE TO THE RULES!"

Marky:

Let's goooo!

Camp Verse: Psalm 25:4–5

Kenny:

This week we also have a **camp memory verse**—something we can remember together as we learn about God and His plan for us.

It comes from **Psalm 25, verses 4 and 5**. Let's read it together first:

Kenny & Marky (together, on screen):

"Show me your ways, Lord, teach me your paths. Guide me in your truth and teach me, for you are God my Savior, and my hope is in you all day long." – Psalm 25:4–5

Kenny:

Okay, now let's try it again—this time, **you repeat after us**.
We'll break it into parts.

[Kenny and Marky take turns leading short lines; campers repeat aloud.]

Marky:

"Show me your ways, Lord,"

Campers repeat

Kenny:

"Teach me your paths."

Campers repeat

Marky:

"Guide me in your truth and teach me,"

Campers repeat

Kenny:

"For you are God my Savior,"

Campers repeat

Marky:

"And my hope is in you all day long."

Campers repeat

Kenny:

Great job! We'll keep practicing that all week.

Introducing Today's Waypoint: Brilliance

Marky:

Each day at Camp RidgeKids, we're going to talk about a different **Waypoint**—a big truth to remember.

And today's Waypoint is this:

Kenny:

Brilliance: I am God's one-of-a-kind masterpiece.

Marky:

Let's say that together. Ready?

All Together:

"I am God's one-of-a-kind masterpiece!"

Kenny:

We'll talk more about what that means later tonight. But for now—just remember: You are unique. You were made on purpose. And there's something brilliant in you.

Prayer & Dismissal

Kenny:

Let's pray together before we head to our first rotation.

[All bow heads. Kenny leads the prayer.]

Kenny (prayer):

God, thank you for every kid and every leader in this room.
Thank you for the fun we've already had and the awesome night ahead.
Help us to be kind, to listen well, and to learn more about who you made us to be.
We love you. Amen.

Marky:

Let's do this, RidgeKids! It's time to head to our rotations!

Kenny:

Leaders, go ahead and get ready to guide your groups.
Music is going to play—so stay with your team, follow your leader, and let's make tonight amazing!

[Upbeat camp music begins as leaders guide groups out to their first rotation.]